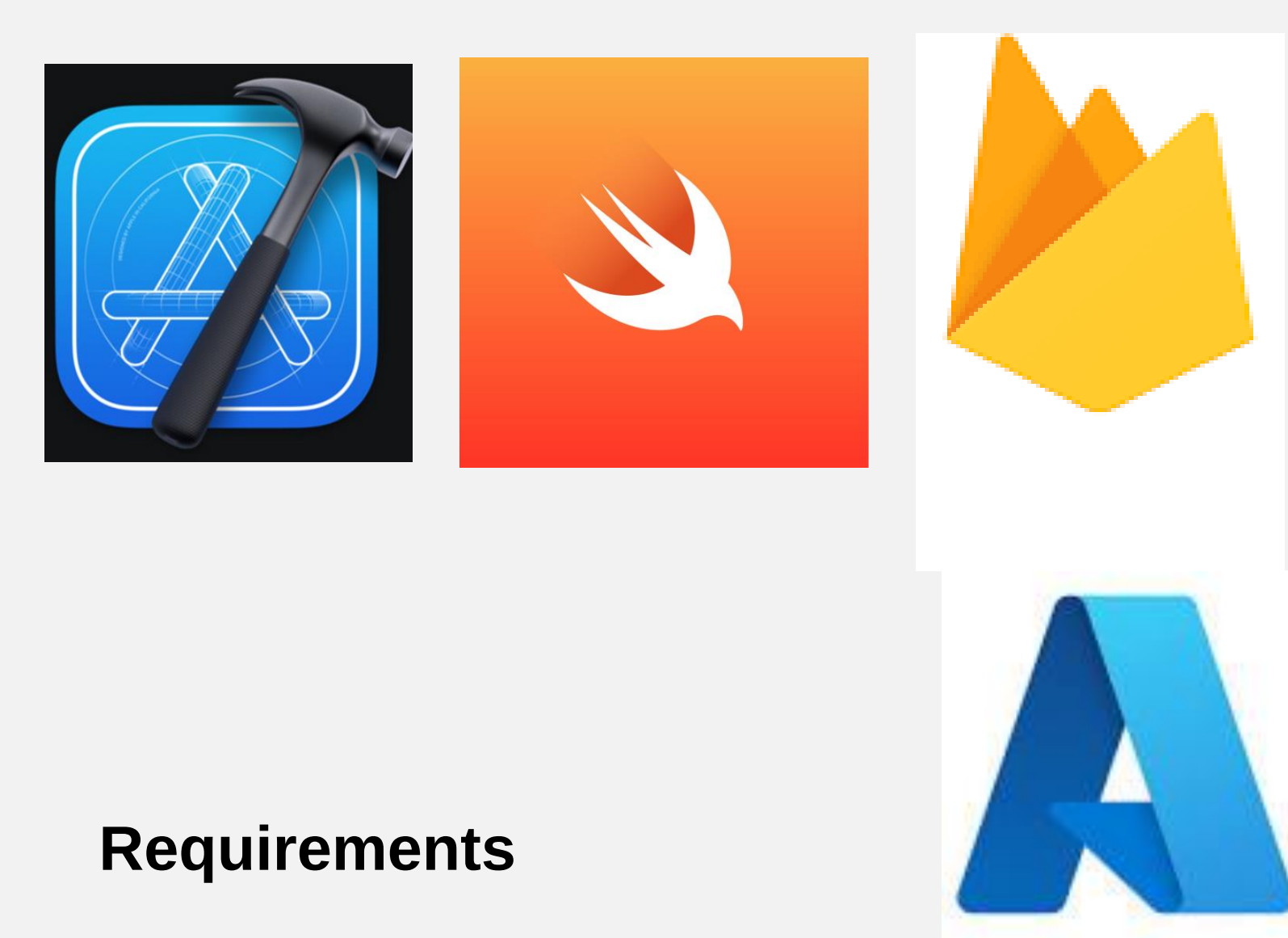
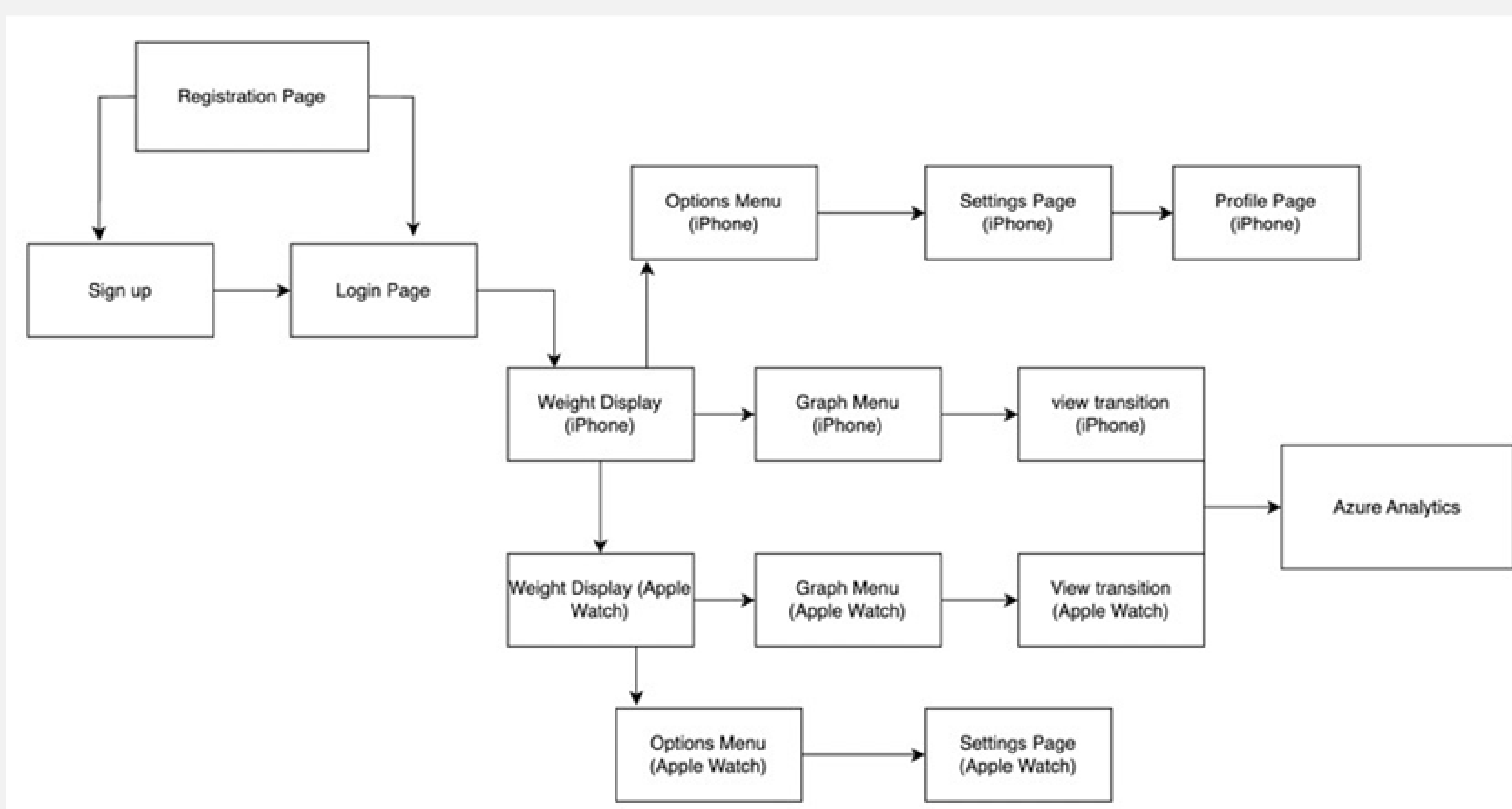




Problem

The Apple watch System was originally supposed to be an apple watch app. However, it was noticed early on that for user convenience and Software functionality, an Apple iPhone application would also be needed. There was no identification processes nor an overall graph view

System Design



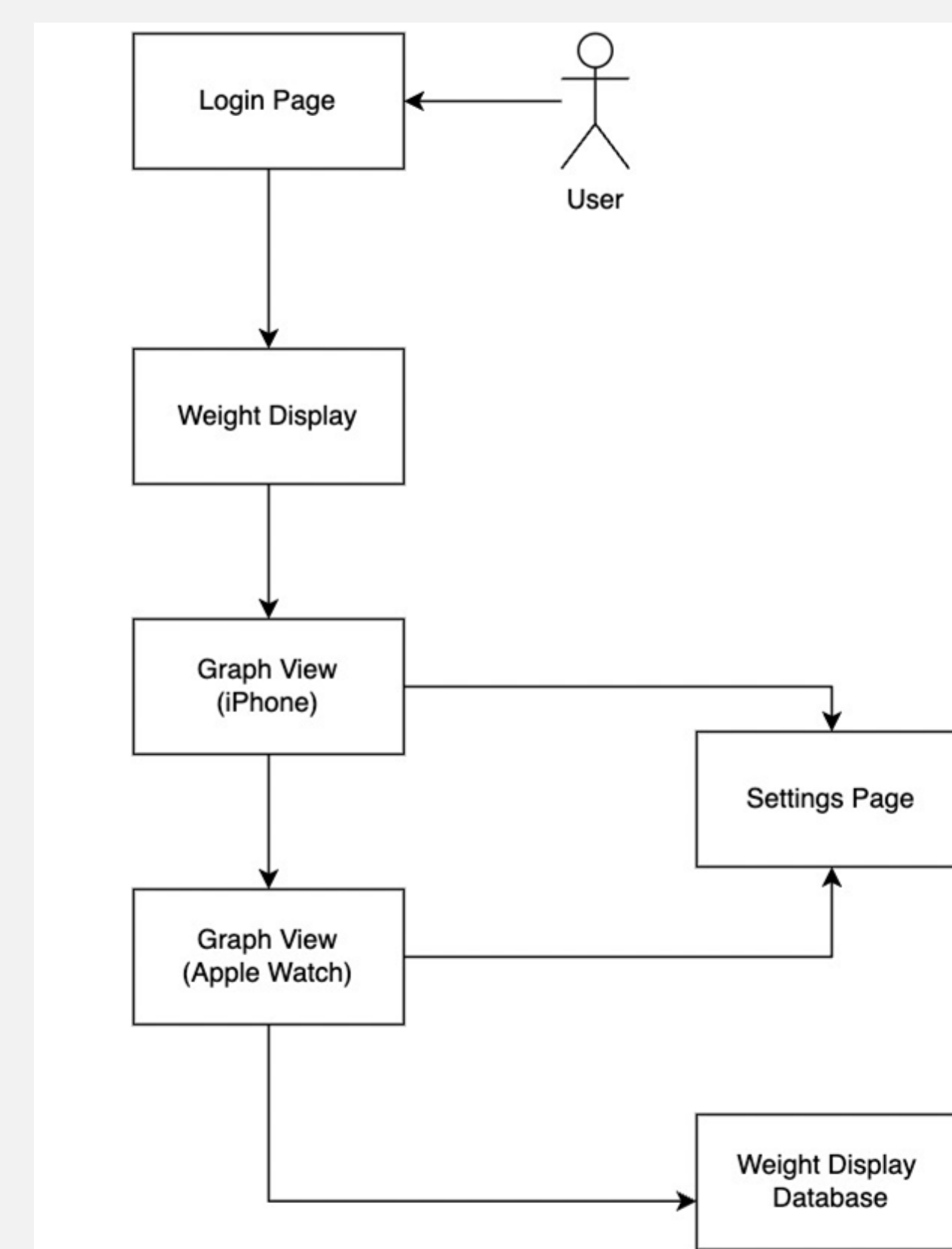
Verification

System Test Case #01	
System Test Case : User_Identification	
User Story: Implementing “Login”	
Purpose: Making the program more interactable.	
Pre-Conditions:	A user has to be active to move to another page.
Expected Results:	When a button is clicked, it must check if the user is logged in, if not the user must login or create an account.
Actual Results:	When a button is clicked, the system checks for a logged user. if no user is logged, an option to login or create an account is displayed.
Status:	Pass

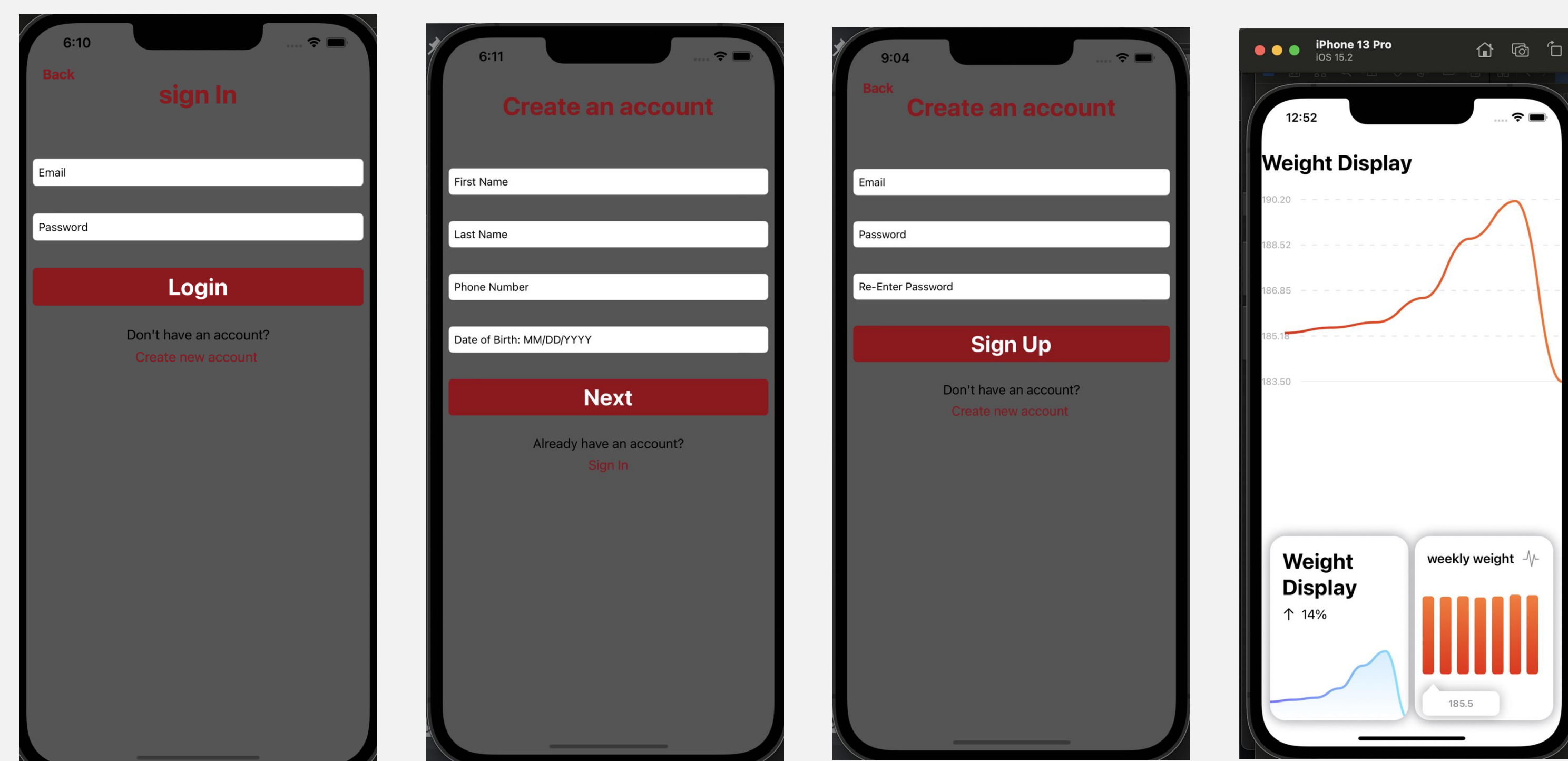
Current System

- The current system has direct correlation to user interaction.
- a login and user system has been set up to validate the user and specify the data the user will receive.
- The current system calculates hardcoded weight and not weight from the product itself. and displays it to the user.

Object Design



Screenshots

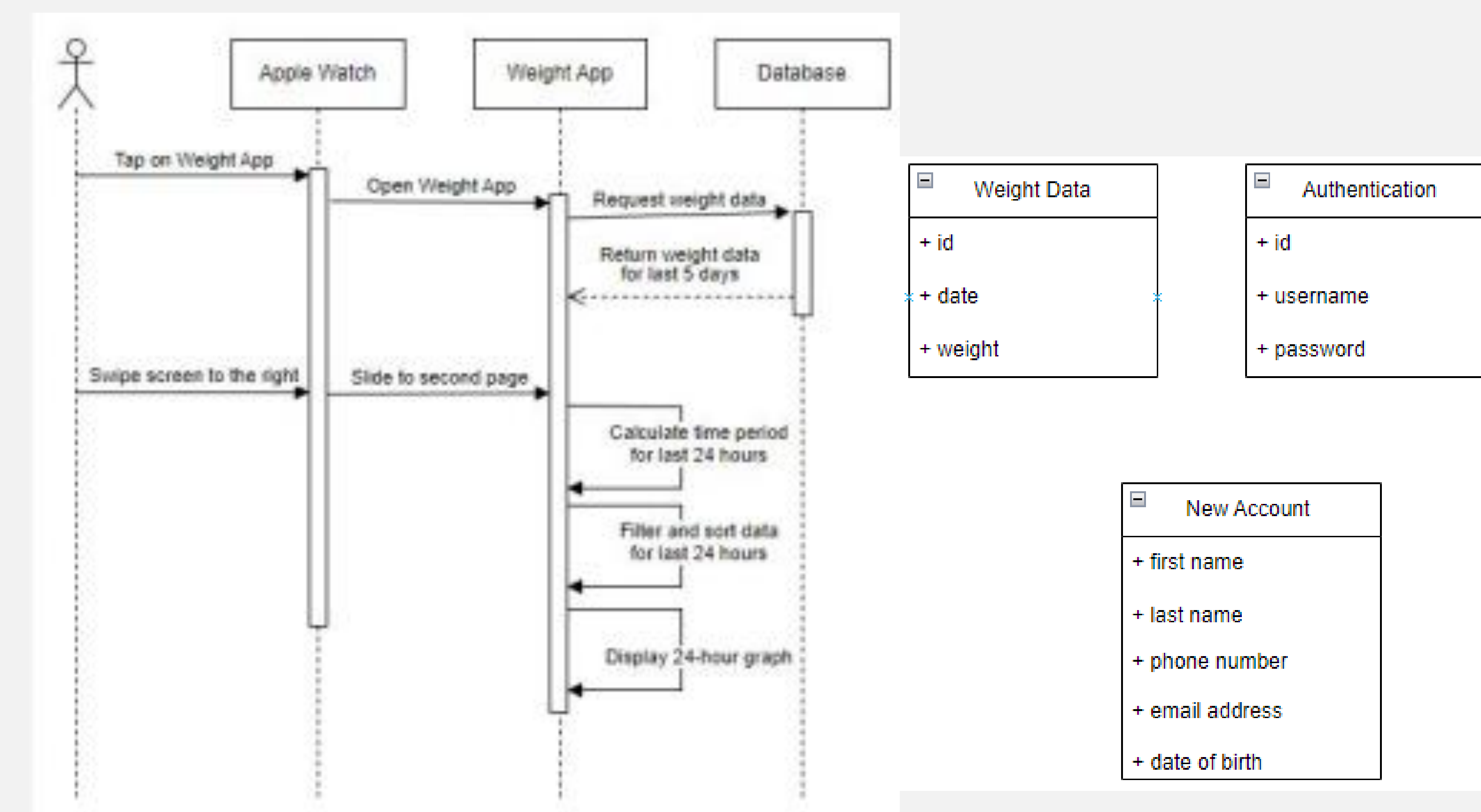


Requirements

Software:

- Apple Mac Computer
- Latest version of Xcode and MacOS
- GitHub

Implementation



Summary

- By creating a system with a full identification process, the user will be able to see unique data as a result allowing the user to see their own historical data.
- Also by having a graph with a custom design, the user will be able to change the graphs whoever way they would like to accurately see positive or negative results.